```
FFFFFFFFFFFFFF          111              111         XXX           XXX
FFFFFFFFFFFFFF          111              111         XXX           XXX
FFFFFFFFFFFFFF          111              111         XXX           XXX
FFF                  111111           111111          XXX         XXX
FFF                  111111           111111          XXX         XXX
FFF                  111111           111111          XXX         XXX
FFF                     111              111            XXX       XXX
FFF                     111              111             XXX     XXX
FFF                     111              111             XXX     XXX
FFFFFFFF.FFF            111              111               XXX
FFFFFFFFFFFFF           111              111               XXX
FFFFFFFFFFFF            111              111               XXX
FFF                     111              111             XXX     XXX
FFF                     111              111             XXX     XXX
FFF                     111              111             XXX     XXX
FFF                     111              111           XXX         XXX
FFF                     111              111           XXX         XXX
FFF                     111              111           XXX         XXX
FFF                  111111111        111111111       XXX         XXX
FFF                  111111111        111111111       XXX         XXX
FFF                  111111111        111111111       XXX         XXX
```

```
MM      MM  AAAAAA    KK     KK  NN      NN  MM      MM  BBBBBBBB
MM      MM  AAAAAA    KK     KK  NN      NN  MM      MM  BBBBBBBB
MMMM  MMMM  AA    AA  KK   KK    NN      NN  MMMM  MMMM  BB      BB
MMMM  MMMM  AA    AA  KK  KK     NN      NN  MMMM  MMMM  BB      BB
MM MM MM MM AA    AA  KK KK      NNNN    NN  MM MM MM MM BB      BB
MM    MM MM AA    AA  KK KK      NNNN    NN  MM    MM MM BB      BB
MM      MM  AA    AA  KKKKK      NN NN   NN  MM      MM  BBBBBBBB
MM      MM  AA    AA  KKKKK      NN NN   NN  MM      MM  BBBBBBBB
MM      MM  AAAAAAAAAA KK   KK    NN  NNNN  MM      MM  BB      BB
MM      MM  AAAAAAAAAA KK   KK    NN  NNNN  MM      MM  BB      BB
MM      MM  AA    AA  KK     KK  NN      NN  MM      MM  BB      BB
MM      MM  AA    AA  KK     KK  NN      NN  MM      MM  BB      BB
MM      MM  AA    AA  KK     KK  NN      NN  MM      MM  BBBBBBBB
MM      MM  AA    AA  KK     KK  NN      NN  MM      MM  BBBBBBBB
```

```
LL              IIIIII      SSSSSSSS
LL              IIIIII      SSSSSSSS
LL                II      SS
LL                II      SS
LL                II      SS
LL                II        SSSSSS
LL                II        SSSSSS
LL                II            SS
LL                II            SS
LL                II            SS
LL                II            SS
LLLLLLLLLL    IIIIII      SSSSSSSS
LLLLLLLLLL    IIIIII      SSSSSSSS
```

```
   1   0001  0  MODULE MAKNMB (
   2   0002  0
   3   0003  0                  LANGUAGE (BLISS32),
   4   0004  0                  IDENT = 'V04-000'
   5   0005  1  BEGIN            ) =
   6   0006  1
   7   0007  1
   8   0008  1  !********************************************************************
   9   0009  1  !*                                                                  *
  10   0010  1  !*  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY                         *
  11   0011  1  !*  DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.          *
  12   0012  1  !*  ALL RIGHTS RESERVED.                                           *
  13   0013  1  !*                                                                  *
  14   0014  1  !*  THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED *
  15   0015  1  !*  ONLY IN  ACCORDANCE WITH  THE  TERMS  OF  SUCH  LICENSE  AND WITH THE *
  16   0016  1  !*  INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR  ANY  OTHER *
  17   0017  1  !*  COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY *
  18   0018  1  !*  OTHER PERSON.  NO TITLE TO AND OWNERSHIP OF  THE  SOFTWARE IS  HEREBY *
  19   0019  1  !*  TRANSFERRED.                                                    *
  20   0020  1  !*                                                                  *
  21   0021  1  !*  THE INFORMATION IN THIS SOFTWARE IS  SUBJECT TO CHANGE WITHOUT NOTICE *
  22   0022  1  !*  AND  SHOULD  NOT  BE  CONSTRUED AS  A COMMITMENT BY DIGITAL EQUIPMENT *
  23   0023  1  !*  CORPORATION.                                                    *
  24   0024  1  !*                                                                  *
  25   0025  1  !*  DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE  OR  RELIABILITY OF ITS *
  26   0026  1  !*  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.         *
  27   0027  1  !*                                                                  *
  28   0028  1  !*                                                                  *
  29   0029  1  !********************************************************************
  30   0030  1
  31   0031  1  !++
  32   0032  1  !
  33   0033  1  ! FACILITY:  F11ACP Structure Level 1
  34   0034  1  !
  35   0035  1  ! ABSTRACT:
  36   0036  1  !
  37   0037  1  !     This routine converts a file name string into the
  38   0038  1  !     RAD-50 name block format.
  39   0039  1  !
  40   0040  1  ! ENVIRONMENT:
  41   0041  1  !
  42   0042  1  !     STARLET operating system, including privileged system services
  43   0043  1  !     and internal exec routines.
  44   0044  1  !
  45   0045  1  !--
  46   0046  1
  47   0047  1
  48   0048  1  ! AUTHOR:  Andrew C. Goldstein,  CREATION DATE:  2-Jan-1977  17:06
  49   0049  1  !
  50   0050  1  ! MODIFIED BY:
  51   0051  1  !
  52   0052  1  !     V03-004 CDS0003          Christian D. Saether    2-Jan-1984
  53   0053  1  !             Use longword addressing on external FIL$ routine.
  54   0054  1  !
  55   0055  1  !     V03-003 CDS0002          Christian D. Saether    6-Dec-1983
  56   0056  1  !             Change LIB$ references to FIL$.
  57   0057  1  !
```

```
 58    0058  1 |      V03-002 ACG0302          Andrew C. Goldstein,   3-Dec-1982 13:55
 59    0059  1 |              Add $ and _ to file names, allow long names
 60    0060  1 |
 61    0061  1 |      V03-001 CDS0001          C. Saether             1-Jul-1982
 62    0062  1 |              Don't force absolute addressing mode when declaring
 63    0063  1 |              external routine lib$cvt_dtb.
 64    0064  1 |
 65    0065  1 |      A0101   ACG0057          Andrew C. Goldstein,   10-Aug-1979 16:41
 66    0066  1 |              Wild card interface changes
 67    0067  1 |
 68    0068  1 |      A0100   ACG00001         Andrew C. Goldstein,  10-Oct-1978 20:03
 69    0069  1 | Previous revision history moved to F11A.REV
 70    0070  1 |**
 71    0071  1
 72    0072  1
 73    0073  1 LIBRARY 'SYS$LIBRARY:LIB.L32';
 74    0074  1 REQUIRE 'SRC$:FCPDEF.B32';
 75    1065  1
 76    1066  1
 77    1067  1 ! Linkages to subroutines in this module.
 78    1068  1 !
 79    1069  1
 80    1070  1 LINKAGE
 81    1071  1         L_GETCHAR          = JSB :
 82    1072  1                              NOPRESERVE (5)
 83    1073  1                              GLOBAL (COUNT = 6, STRINGP = 7, FCOUNT = 8),
 84    1074  1
 85    1075  1         L_GETSTAR          = JSB :
 86    1076  1                              GLOBAL (COUNT = 6, STRINGP = 7),
 87    1077  1
 88    1078  1         L_TYPE             = JSB :
 89    1079  1                              GLOBAL (COUNT = 6, STRINGP = 7);
 90    1080  1
 91    1081  1 ! Routines in this module
 92    1082  1 !
 93    1083  1
 94    1084  1 FORWARD ROUTINE
 95    1085  1         MAKE_NAMEBLOCK  : NOVALUE,        ! main routine
 96    1086  1         GETCHAR         : L_GETCHAR,      ! get RAD-50 set character
 97    1087  1         GETSTAR         : L_GETSTAR,      ! get star character, if any
 98    1088  1         TYPE            : L_TYPE;         ! determine type of current character
```

```
100    1089  1  GLOBAL ROUTINE MAKE_NAMEBLOCK (LENGTH, STRING, NAMEBLOCK) : NOVALUE =
101    1090  1
102    1091  1  !++
103    1092  1  !
104    1093  1  ! FUNCTIONAL DESCRIPTION:
105    1094  1  !
106    1095  1  !       This routine converts a file name string into the
107    1096  1  !       RAD-50 name block format.
108    1097  1  !
109    1098  1  ! CALLING SEQUENCE:
110    1099  1  !       MAKE_NAMEBLOCK (ARG1, ARG2, ARG3)
111    1100  1  !
112    1101  1  ! INPUT PARAMETERS:
113    1102  1  !       ARG1: length of file name string
114    1103  1  !       ARG2: address of file name string
115    1104  1  !
116    1105  1  ! IMPLICIT INPUTS:
117    1106  1  !       NONE
118    1107  1  !
119    1108  1  ! OUTPUT PARAMETERS:
120    1109  1  !       ARG3: address of file name block
121    1110  1  !
122    1111  1  ! IMPLICIT OUTPUTS:
123    1112  1  !       NONE
124    1113  1  !
125    1114  1  ! ROUTINE VALUE:
126    1115  1  !       NONE
127    1116  1  !
128    1117  1  ! SIDE EFFECTS:
129    1118  1  !       NONE
130    1119  1  !
131    1120  1  !--
132    1121  1
133    1122  2  BEGIN
134    1123  2
135    1124  2  MAP
136    1125  2        NAMEBLOCK        : REF BBLOCK;    ! name block arg
137    1126  2
138    1127  2  GLOBAL REGISTER
139    1128  2        COUNT   = 6,                      ! characters remaining in string
140    1129  2        STRINGP = 7      : REF VECTOR [,BYTE],  ! string pointer
141    1130  2        FCOUNT  = 8;                      ! count of chars in current field
142    1131  2
143    1132  2  LOCAL
144    1133  2        VERSION,                          ! file version number
145    1134  2        P,                                ! string scan pointer
146    1135  2        BLOCKP           : REF VECTOR [,WORD]; ! pointer into name block
147    1136  2
148    1137  2  EXTERNAL ROUTINE
149    1138  2        FIL$CVT_DTB      : ADDRESSING_MODE (GENERAL); ! decimal to binary convert
150    1139  2
151    1140  2  ! Initialize all the locals.
152    1141  2  !
153    1142  2
154    1143  2  CH$FILL (0, NMB$C_LENGTH, .NAMEBLOCK);  ! zero the entire block
155    1144  2  STRINGP = .STRING;                      ! set up string pointer
156    1145  2  P = CH$FIND_CH (.LENGTH, .STRINGP, ' '); ! look for a terminating space
```

```
157   1146  2  COUNT = .P - .STRINGP;                    ! compute count
158   1147     IF CH$FAIL (.P)
159   1148     THEN COUNT = .LENGTH;                     ! use whole string if no space
160   1149     BLOCKP = NAMEBLOCK[NMB$W_NAME];           ! point to name field in block
161   1150     FCOUNT = 0;                               ! init chars in field count
162   1151
163   1152
164   1153     ! Build the name field, consisting of 3 words of 3 RAD-50 characters per word.
165   1154     !
166   1155
167   1156     DECR I FROM 3 TO 1 DO
168   1157         BEGIN
169   1158         DECR J FROM 3 TO 1 DO
170   1159             BLOCKP[0] = .BLOCKP[0] * 40 + GETCHAR ();
171   1160         BLOCKP = .BLOCKP + 2;
172   1161         END;
173   1162
174   1163     ! Eat remaining trailing name field characters.
175   1164     !
176   1165
177   1166     WHILE 1 DO
178   1167         BEGIN
179   1168         CASE TYPE () FROM 0 TO 6 OF
180   1169             SET
181   1170             [0,4,5,6]: EXITLOOP;
182   1171             [INRANGE, OUTRANGE]:
183   1172   4             BEGIN
184   1173   4             COUNT = .COUNT - 1;
185   1174   4             STRINGP = .STRINGP + 1;
186   1175   3             END;
187   1176         TES;
188   1177         END;
189   1178
190   1179     IF GETSTAR ()                             ! set wild card bits if star
191   1180     THEN
192   1181         BEGIN
193   1182         NAMEBLOCK[NMB$V_WILD] = 1;
194   1183         NAMEBLOCK[NMB$V_ALLNAM] = 1;
195   1184         END;
196   1185
197   1186     ! Pick up the name delimiter, which is either dot or end of string.
198   1187     !
199   1188
200   1189     CASE TYPE () FROM 1 TO 5 OF
201   1190         SET
202   1191         [1,2,3,4]:  ERR_EXIT (SS$_BADFILENAME);
203   1192         [5]:        BEGIN
204   1193                     COUNT = .COUNT - 1;       ! pick up the character
205   1194                     STRINGP = .STRINGP + 1;
206   1195                     END;
207   1196         [OUTRANGE]: 0;
208   1197         TES;
209   1198
210   1199     ! Now build the type field, consisting of 1 word of 3 RAD-50 characters.
211   1200     !
212   1201
213   1202  2  FCOUNT = 0;                               ! re-init chars in field count
```

MAKNMB
V04-000

F 8
16-Sep-1984 00:43:42
14-Sep-1984 12:30:34

VAX-11 Bliss-32 V4.0-742
DISK$VMSMASTER:[F11X.SRC]MAKNMB.B32;1   (2)

Page   5

```
214   1203   2   DECR J FROM 3 TO 1 DO
215   1204   2       BLOCKP[0] = .BLOCKP[0] * 40 + GETCHAR ();
216   1205   2
217   1206       ! Eat remaining trailing type field characters.
218   1207       !
219   1208   2
220   1209   2
221   1210   2   WHILE 1 DO
222   1211   2       BEGIN
223   1212   2       CASE TYPE () FROM 0 TO 6 OF
224   1213       SET
225   1214       [0,4,5,6]: EXITLOOP;
226   1215   3   [INRANGE, OUTRANGE]:
227   1216   4       BEGIN
228   1217   4       COUNT = .COUNT - 1;
229   1218   4       STRINGP = .STRINGP + 1;
230   1219   4       END;
231   1220   2       TES;
232   1221   2       END;
233   1222   2
234   1223   2   IF GETSTAR ()                              ! set wild card bits if star
235   1224   2   THEN
236   1225       BEGIN
237   1226   3   NAMEBLOCK[NMB$V_WILD] = 1;
238   1227   3   NAMEBLOCK[NMB$V_ALLTYP] = 1;
239   1228   3   END;
240   1229   2
241   1230   2   ! Pick up the type delimiter, which may be dot, semicolon, or end of string.
242   1231       !
243   1232   2
244   1233   2   CASE TYPE () FROM 1 TO 6 OF
245   1234   2       SET
246   1235   2   [1,2,3,4]:  ERR_EXIT (SS$_BADFILENAME);
247   1236   3   [5,6]:      BEGIN
248   1237   3               COUNT = .COUNT - 1;       ! pick up the character
249   1238   3               STRINGP = .STRINGP + 1;
250   1239   3               END;
251   1240   2   [OUTRANGE]: 0;
252   1241   2   TES;
253   1242   2
254   1243   2   ! If the version is not wild card and there are still characters present,
255   1244   2   ! get the binary version number.
256   1245   2   !
257   1246   2
258   1247   2   IF GETSTAR ()                              ! set wild card bits if star
259   1248   2   THEN
260   1249       BEGIN
261   1250   3   NAMEBLOCK[NMB$V_WILD] = 1;
262   1251   3   NAMEBLOCK[NMB$V_ALLVER] = 1;
263   1252   3   END
264   1253   2   ELSE IF .COUNT GTR 0
265   1254   2   THEN
266   1255       BEGIN
267   1256   3   BLOCKP = .BLOCKP + 2;
268   1257   3   IF NOT FIL$CVT_DTB (.COUNT, .STRINGP, VERSION)
269   1258   3   THEN ERR_EXIT (SS$_BADFILENAME);
270   1259   3   IF .VERSION GTRU 32767
```

```
; 271    1260  3         THEN ERR EXIT (SS$_BADFILEVER);
; 272    1261  3         (.BLOCKPT<0,16> = .VERSION;
; 273    1262  2         END;
; 274    1263  2
; 275    1264  2     RETURN 1;
; 276    1265  2
; 277    1266  1 END;                                    ! end of routine MAKE_NAMEBLOCK


                                        .TITLE  MAKNMB
                                        .IDENT  \V04-000\

                                        .EXTRN  FIL$CVT_DTB

                                        .PSECT  $CODE$,NOWRT,2

                        OFFC 00000      .ENTRY  MAKE_NAMEBLOCK, Save R2,R3,R4,R5,R6,R7,R8,- ; 1089
                                                R9,R10,R11
                5B  0000V CF  9E 00002  MOVAB   GETSTAR, R11
                5A  0000V CF  9E 00007  MOVAB   TYPE, R10
                5E     04 C2 0000C      SUBL2   #4, SP
   28    00     6E     00 2C 0000F      MOVC5   #0, (SP), #0, #40, @NAMEBLOCK        ; 1143
                    0C BC    00014
                57     08 AC D0 00016   MOVL    STRING, STRINGP                     ; 1144
       67  04 AC  20    3A 0001A        LOCC    #32, LENGTH, (STRINGP)              ; 1145
                02    12 0001F          BNEQ    1$
                51    D4 00021          CLRL    R1
   56          51     57 C3 00023 1$:   SUBL3   STRINGP, P, COUNT                   ; 1146
                51    D5 00027          TSTL    P                                   ; 1147
                04    12 00029          BNEQ    2$
   56    04 AC  56     56 D0 0002B      MOVL    LENGTH, COUNT                       ; 1148
   52  0C AC    06     C1 0002F 2$:     ADDL3   #6, NAMEBLOCK, BLOCKP               ; 1149
                58    D4 00034          CLRL    FCOUNT                              ; 1150
                59    03 D0 00036       MOVL    #3, I                               ; 1156
                53    03 D0 00039 3$:   MOVL    #3, J                               ; 1158
                54    62 3C 0003C 4$:   MOVZWL  (BLOCKP), R4                         ; 1159
                54    28 C4 0003F       MULL2   #40, R4
                   0000V 30 00042      BSBW    GETCHAR
   62          54     50 A1 00045      ADDW3   R0, R4, (BLOCKP)
                53    F5 00049          SOBGTR  J, 4$
                52    02 C0 0004C       ADDL2   #2, BLOCKP                          ; 1160
                59    F5 0004F          SOBGTR  I, 3$                               ; 1156
                6A    16 00052 5$:      JSB     TYPE                                ; 1168
   50          06     50 CF 00054       CASEL   R0, #0, #6
 000E  000E  000E   0014    00058 6$:   .WORD   8$-6$,-
 0014  0014  0014   0014    00060              7$-6$,-
                                                7$-6$,-
                                                7$-6$,-
                                                8$-6$,-
                                                8$-6$,-
                                                8$-6$

                56    D7 00066 7$:      DECL    COUNT                               ; 1173
                57    D6 00068          INCL    STRINGP                             ; 1174
                E6    11 0006A          BRB     5$                                  ; 1168
                6B    16 0006C 8$:      JSB     GETSTAR                             ; 1179
   10          50     E9 0006E          BLBC    R0, 9$
   50  0C AC    50     D0 00071          MOVL    NAMEBLOCK, R0                       ; 1182
```

```
                         11    A0                                        BISB2    #1, 17(R0)
                               50    0C  AC  D0 00075                     MOVL     NAMEBLOCK, R0
                         10    A0        20  88 0007D                     BISB2    #32, 16(R0)
                                             6A  16 00081  9$:            JSB      TYPE
             04                          01  50  CF 00083                CASEL    R0, #1, #4
  0098      0098           0098          0098    00087  10$:              .WORD    23$-10$,-
                           000C          000C    0008F                             23$-10$,-
                                                                                   23$-10$,-
                                                                                   23$-10$,-
                                                                                   11$-10$
                                         04  11 00091                     BRB      12$
                                         56  D7 00093  11$:              DECL     COUNT
                                         57  D6 00095  12$:              INCL     STRINGP
                                         58  D4 00097  12$:              CLRL     FCOUNT
                         53              03  D0 00099                     MOVL     #3, J
                         54              62  3C 0009C  13$:              MOVZWL   (BLOCKP), R4
                         54              28  C4 0009F                     MULL2    #40, R4
                                       0000V  30 000A2                    BSBW     GETCHAR
             62            54            50  A1 000A5                     ADDW3    R0, R4, (BLOCKP)
                          F0             53  F5 000A9                     SOBGTR   J, 13$
                                             6A  16 000AC 14$:            JSB      TYPE
             06           00              50  CF 000AE                    CASEL    R0, #0, #6
  000E      000E          000E          0014    000B2  15$:              .WORD    17$-15$,-
  0014      0014          0014          0014    000BA                             16$-15$,-
                                                                                   16$-15$,-
                                                                                   16$-15$,-
                                                                                   17$-15$,-
                                                                                   17$-15$,-
                                                                                   17$-15$
                                         56  D7 000C0 16$:               DECL     COUNT
                                         57  D6 000C2                     INCL     STRINGP
                                         E6  11 000C4                     BRB      14$
                                         6B  16 000C6 17$:               JSB      GETSTAR
                         10              50  E9 000C8                     BLBC     R0, 18$
                               50    0C  AC  D0 000CB                     MOVL     NAMEBLOCK, R0
                         11    A0        01  88 000CF                     BISB2    #1, 17(R0)
                               50    0C  AC  D0 000D3                     MOVL     NAMEBLOCK, R0
                         10    A0        10  88 000D7                     BISB2    #16, 16(R0)
                                             6A  16 000DB 18$:            JSB      TYPE
             05                          01  50  CF 000DD                CASEL    R0, #1, #5
  003E      003E          003E          003E    000E1  19$:              .WORD    23$-19$,-
                           000E          000E    000E9                             23$-19$,-
                                                                                   23$-19$,-
                                                                                   23$-19$,-
                                                                                   20$-19$,-
                                                                                   20$-19$
                                         04  11 000ED                     BRB      21$
                                         56  D7 000EF 20$:               DECL     COUNT
                                         57  D6 000F1                     INCL     STRINGP
                                         6B  16 000F3 21$:               JSB      GETSTAR
                         11              50  E9 000F5                     BLBC     R0, 22$
                               50    0C  AC  D0 000F8                     MOVL     NAMEBLOCK, R0
                         11    A0        01  88 000FC                     BISB2    #1, 17(R0)
                               50    0C  AC  D0 00100                     MOVL     NAMEBLOCK, R0
                         10    A0        08  88 00104                     BISB2    #8, 16(R0)
                                         04  00108                        RET
                                         56  D5 00109 22$:               TSTL     COUNT
```

1183
1189

1193
1194
1202
1204
1205

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1253

```
                        28  15 0010B         BLEQ    26$                          1256
            52          02  C0 0010D         ADDL2   #2, BLOCKP                    1256
                        5E  DD 00110         PUSHL   SP                           1257
            7E          56  7D 00112         MOVQ    COUNT, -(SP)
00000000G   00          03  FB 00115         CALLS   #3, FIL$CVT_DTB
            05          50  E8 0011C         BLBS    R0, 24$                      1258
                 0818   8F  BF 0011F  23$:   CHMU    #2072
                        04 00123             RET
00007FFF    8F          6E  D1 00124  24$:   CMPL    VERSION, #32767              1259
                        05  1B 0012B         BLEQU   25$
                 0820   8F  BF 0012D         CHMU    #2080                        1260
                        04 00131             RET
            62          6E  B0 00132  25$:   MOVW    VERSION, (BLOCKP)            1261
                        04 00135  26$:       RET                                  1266
```

; Routine Size: 310 bytes,   Routine Base: $CODE$ + 0000

MAKNMB
V04-000

J 8
16-Sep-1984 00:43:42   VAX-11 Bliss-32 V4.0-742   Page 9
14-Sep-1984 12:30:34   DISK$VMSMASTER:[F11X.SRC]MAKNMB.B32;1   (3)

MAK
V04

```
 279   1267  1  ROUTINE GETCHAR : L_GETCHAR =
 280   1268  1
 281   1269  1  !++
 282   1270  1  !
 283   1271  1  !  FUNCTIONAL DESCRIPTION:
 284   1272  1  !
 285   1273  1  !      This routine returns the RAD-50 code of the next character in the
 286   1274  1  !      input string if it is in the RAD-50 set. If it is not, or end of
 287   1275  1  !      string has been reached, it returns zero.
 288   1276  1  !
 289   1277  1  !  CALLING SEQUENCE:
 290   1278  1  !      GETCHAR ()
 291   1279  1  !
 292   1280  1  !  INPUT PARAMETERS:
 293   1281  1  !      NONE
 294   1282  1  !
 295   1283  1  !  IMPLICIT INPUTS:
 296   1284  1  !      COUNT: characters remaining in string
 297   1285  1  !      STRINGP: string pointer
 298   1286  1  !      FCOUNT: chars in current field
 299   1287  1  !
 300   1288  1  !  OUTPUT PARAMETERS:
 301   1289  1  !      NONE
 302   1290  1  !
 303   1291  1  !  IMPLICIT OUTPUTS:
 304   1292  1  !      NONE
 305   1293  1  !
 306   1294  1  !  ROUTINE VALUE:
 307   1295  1  !      character code
 308   1296  1  !
 309   1297  1  !  SIDE EFFECTS:
 310   1298  1  !      COUNT decremented and STRINGP advanced if legal character.
 311   1299  1  !
 312   1300  1  !--
 313   1301
 314   1302  2  BEGIN
 315   1303  2
 316   1304  2  REGISTER
 317   1305  2      CHAR                    = 5;            ! character in process
 318   1306  2
 319   1307  2  EXTERNAL REGISTER
 320   1308  2      COUNT   = 6,                            ! characters remaining in string
 321   1309  2      STRINGP = 7     : REF VECTOR [,BYTE],   ! string pointer
 322   1310  2      FCOUNT  = 8;                            ! count of chars in current field
 323   1311  2
 324   1312  2
 325   1313  2  ! Get the next character from the string and dispatch in its type.
 326   1314  2  !
 327   1315  2
 328   1316  2  CHAR = .STRINGP[0];
 329   1317  2
 330   1318  2  CASE TYPE () FROM 0 TO 8 OF
 331   1319  2      SET
 332   1320  2      [0,5,6]:                               ! end, dot, or semicolon
 333   1321  2          CHAR = 0;
 334   1322  2      [1]:                                   ! upper case alpha
 335   1323  3          BEGIN
```

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```
 336   1324  3            CHAR = .CHAR - 'A' + 1;         ! convert to RAD-50 code
 337   1325  3            COUNT = .COUNT - 1;             ! advance to next character
 338   1326  3            STRINGP = .STRINGP + 1;
 339   1327  3            FCOUNT = .FCOUNT + 1;           ! count character in field
 340   1328  3            END;
 341   1329         [2]:                                 ! lower case alpha
 342   1330  3            BEGIN
 343   1331  3            CHAR = .CHAR - 'a' + 1;         ! convert to RAD-50 code
 344   1332  3            COUNT = .COUNT - 1;             ! advance to next character
 345   1333  3            STRINGP = .STRINGP + 1;
 346   1334  3            FCOUNT = .FCOUNT + 1;           ! count character in field
 347   1335  3            END;
 348   1336         [3]:                                 ! numeric
 349   1337  3            BEGIN
 350   1338  3            CHAR = .CHAR - '0' + 30;        ! convert to RAD-50 code
 351   1339  3            COUNT = .COUNT - 1;             ! advance to next character
 352   1340  3            STRINGP = .STRINGP + 1;
 353   1341  3            FCOUNT = .FCOUNT + 1;           ! count character in field
 354   1342  3            END;
 355   1343         [7]:                                 ! dollar sign
 356   1344  3            BEGIN
 357   1345  3            CHAR = 27;                      ! convert to RAD-50 code
 358   1346  3            COUNT = .COUNT - 1;             ! advance to next character
 359   1347  3            STRINGP = .STRINGP + 1;
 360   1348  3            FCOUNT = .FCOUNT + 1;           ! count character in field
 361   1349  3            END;
 362   1350         [8]:                                 ! underscore
 363   1351  3            BEGIN
 364   1352  3            CHAR = 29;                      ! convert to RAD-50 code
 365   1353  3            COUNT = .COUNT - 1;             ! advance to next character
 366   1354  3            STRINGP = .STRINGP + 1;
 367   1355  3            FCOUNT = .FCOUNT + 1;           ! count character in field
 368   1356  3            END;
 369   1357         [4]:                                 ! star - legal as only char in field
 370   1358  3            BEGIN
 371   1359  3            CHAR = 0;
 372   1360  3            IF .FCOUNT NEQ 0 THEN ERR_EXIT (SS$_BADFILENAME);
 373   1361  3            END;
 374   1362  2         TES;
 375   1363
 376   1364  2      RETURN .CHAR;
 377   1365
 378   1366  1 END;                                       ! end of routine GETCHAR
```

```
                    55              67 9A 00000 GETCHAR:MOVZBL  (STRINGP), CHAR          ; 1316
                                  0000V 30 00003         BSBW    TYPE                     ; 1318
            08              00       50 CF 00006         CASEL   R0, #0, #8
  0022    001C    0016    0012   0000A 1$:    .WORD   2$-1$,-
  0027    0012    0012    0037   00012                  3$-1$,-
                                 002C   0001A                  4$-1$,-
                                                               5$-1$,-
                                                               9$-1$,-
                                                               2$-1$,-
```

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```
                                                    2$-1$,-
                                                    6$-1$,-
                                                    7$-1$
                    55   D4 0001C 2$:    CLRL    CHAR                          1321
                    2C   11 0001E        BRB     10$
              55    C0   A5 9E 00020 3$:  MOVAB   -64(R5), CHAR               1324
                    13   11 00024        BRB     8$                          1325
              55    A0   A5 9E 00026 4$:  MOVAB   -96(R5), CHAR               1331
                    0D   11 0002A        BRB     8$                          1332
              55         12 C2 0002C 5$:  SUBL2   #18, CHAR                   1338
                    08   11 0002F        BRB     8$                          1339
              55         1B D0 00031 6$:  MOVL    #27, CHAR                   1345
                    03   11 00034        BRB     8$                          1346
              55         1D D0 00036 7$:  MOVL    #29, CHAR                   1352
                    56   D7 00039 8$:    DECL    COUNT                        1353
                    57   D6 0003B        INCL    STRINGP                      1354
                    58   D6 0003D        INCL    FCOUNT                       1355
                    0B   11 0003F        BRB     10$                          1318
              55    D4 00041 9$:         CLRL    CHAR                         1359
                    58   D5 00043        TSTL    FCOUNT                       1360
                    05   13 00045        BEQL    10$
              0818 8F   BF 00047         CHMU    #2072
                    05 0004B            RSB
        50    55    D0 0004C 10$:        MOVL    CHAR, R0                     1364
                    05 0004F            RSB                                  1366
```

; Routine Size: 80 bytes,   Routine Base: $CODE$ + 0136

```
380  1367  1  ROUTINE GETSTAR : L_GETSTAR =
381  1568  1
382  1369  1  !++
383  1370  1  !
384  1371  1  !  FUNCTIONAL DESCRIPTION:
385  1572  1  !
386  1373  1  !      This routine gobbles the next character in the input string
387  1374  1  !      if it is a star.
388  1375  1  !
389  1376  1  !  CALLING SEQUENCE:
390  1377  1  !      GETSTAR ()
391  1378  1  !
392  1379  1  !  INPUT PARAMETERS:
393  1380  1  !      NONE
394  1381  1  !
395  1382  1  !  IMPLICIT INPUTS:
396  1383  1  !      COUNT: number of characters in input string
397  1384  1  !      STRINGP: input string pointer
398  1385  1  !
399  1386  1  !  OUTPUT PARAMETERS:
400  1387  1  !      NONE
401  1388  1  !
402  1389  1  !  IMPLICIT OUTPUTS:
403  1390  1  !      NONE
404  1391  1  !
405  1392  1  !  ROUTINE VALUE:
406  1393  1  !      1 if character was a star
407  1394  1  !      0 otherwise
408  1395  1  !
409  1396  1  !  SIDE EFFECTS:
410  1397  1  !      COUNT decremented, STRINGP incremented if character was star.
411  1398  1  !
412  1399  1  !--
413  1400  1
414  1401  2  BEGIN
415  1402  2
416  1403  2  EXTERNAL REGISTER
417  1404  2      COUNT   = 6,                    ! characters remaining in string
418  1405  2      STRINGP = 7     : REF VECTOR [,BYTE];   ! string pointer
419  1406  2
420  1407  2  IF .COUNT GTR 0 AND .STRINGP[0] EQL '*'
421  1408  2  THEN
422  1409  3      BEGIN
423  1410  3      COUNT = .COUNT - 1;
424  1411  3      STRINGP = .STRINGP + 1;
425  1412  3      1
426  1413  3      END
427  1414  2  ELSE
428  1415  2      0
429  1416  2
430  1417  1  END;                                    ! end of routine GETSTAR


             56  D5 00000 GETSTAR:TSTL    COUNT                              : 1407
```

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```
                         OD 15 00002          BLEQ    1$
                2A       67 91 00004          CMPB    (STRINGP), #42              :
                         08 12 00007          BNEQ    1$                          :
                         56 D7 00009          DECL    COUNT                       : 1410
                         57 D6 0000B          INCL    STRINGP                     : 1411
                50       01 D0 0000D          MOVL    #1, R0                      : 1409
                         05 00010             RSB
                50       D4 00011 1$:         CLRL    R0                          : 1407
                         05 00013             RSB                                 : 1417
```

; Routine Size: 20 bytes,   Routine Base: $CODE$ + 0186

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```
432    1418  1 ROUTINE TYPE : L_TYPE =
433    1419  1
434    1420  1 !++
435    1421  1 !
436    1422  1 ! FUNCTIONAL DESCRIPTION:
437    1423  1 !
438    1424  1 !     This routine determines the type code of the current character
439    1425  1 !     in the string.
440    1426  1 !
441    1427  1 ! CALLING SEQUENCE:
442    1428  1 !     TYPE ()
443    1429  1 !
444    1430  1 ! INPUT PARAMETERS:
445    1431  1 !     NONE
446    1432  1 !
447    1433  1 ! IMPLICIT INPUTS:
448    1434  1 !     COUNT: number of characters left in string
449    1435  1 !     STRINGP: string pointer
450    1436  1 !
451    1437  1 ! OUTPUT PARAMETERS:
452    1438  1 !     NONE
453    1439  1 !
454    1440  1 ! IMPLICIT OUTPUTS:
455    1441  1 !     NONE
456    1442  1 !
457    1443  1 ! ROUTINE VALUE:
458    1444  1 !     type code of character:
459    1445  1 !     0: end of string or non-RAD-50
460    1446  1 !     1: upper case alpha
461    1447  1 !     2: lower case alpha
462    1448  1 !     3: numeric
463    1449  1 !     4: star
464    1450  1 !     5: dot
465    1451  1 !     6: semicolon
466    1452  1 !     7: $
467    1453  1 !     8: _
468    1454  1 !
469    1455  1 ! SIDE EFFECTS:
470    1456  1 !     NONE
471    1457  1 !
472    1458  1 !--
473    1459  1
474    1460  2 BEGIN
475    1461  2
476    1462  2 EXTERNAL REGISTER
477    1463  2     COUNT   = 6,              ! characters remaining in string
478    1464  2     STRINGP = 7       : REF VECTOR [,BYTE]; ! string pointer
479    1465  2
480    1466  2 ! Character match tables. First is low character of range, second is
481    1467  2 ! high character. Type is table index of the matching range.
482    1468  2 !
483    1469  2
484    1470  2 BIND
485    1471  2     LOWCHAR          = UPLIT BYTE (0, 'Aa0*.;$_') : VECTOR [,BYTE],
486    1472  2     HIGHCHAR         = UPLIT BYTE (0, 'Zz9* ;$_') : VECTOR [,BYTE];
487    1473  2
488    1474  2 ! If the string is empty return 0 as the type. Else search the tables.
```

```
;  489        1475  2  !
;  490        1476  2
;  491        1477  2  IF .COUNT LEQ 0 THEN RETURN 0;
;  492        1478  2
;  493        1479  2  INCR I FROM 1 TO 8 DO
;  494        1480  2      IF .STRINGP[0] GEQU .LOWCHAR[.I]
;  495        1481  2      AND .STRINGP[0] LEQU .HIGHCHAR[.I]
;  496        1482  2      THEN RETURN .I;
;  497        1483  2
;  498        1484  2  ERR_EXIT (SS$_BADFILENAME);         ! other characters are illegal
;  499        1485  2
;  500        1486  2
;  501        1487  1  END;                                ! end of routine TYPE


                                       00  0019A P.AAA:   .BYTE    0
                 5F 24 3B 2E 2A 30 61  41  0019B          .ASCII   \Aa0*.;$_\
                                       00  001A3 P.AAB:   .BYTE    0
                 5F 24 3B 2E 2A 39 7A  5A  001A4          .ASCII   \Zz9*.;$_\

                                           LOWCHAR=                 P.AAA
                                           HIGHCHAR=                P.AAB


                                    56 D5 0C000 TYPE:    TSTL     COUNT              ; 1477
                                    1A 15 00002          BLEQ     3$
                                 50 01 D0 00004          MOVL     #1, I              ; 1480
                           E2 AF40 67 91 00007 1$:       CMPB     (STRINGP), LOWCHAR[I]
                                    07 1F 0000C          BLSSU    2$
                           E4 AF40 67 91 0000E          CMPB     (STRINGP), HIGHCHAR[I]  ; 1481
                                    0B 1B 00013          BLEQU    4$
                        EE       50 08 F3 00015 2$:      AOBLEQ   #8, I, 1$          ; 1480
                              0818 8F BF 00019          CHMU     #2072              ; 1484
                                    05 0001D          RSB
                                 50 D4 0001E 3$:       CLRL     R0                 ; 1487
                                    05 00020 4$:       RSB
```

; Routine Size: 33 bytes,   Routine Base: $CODE$ + 01AC

```
;  502        1488  1
;  503        1489  1  END
;  504        1490  0  ELUDOM
```

                          PSECT SUMMARY

```
       Name                    Bytes                    Attributes

    $CODE$                     461  NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)
```

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;   Library Statistics

	-------- Symbols --------			Pages	Processing
File	Total	Loaded	Percent	Mapped	Time
_255DUA28:[SYSLIB]LIB.L32;1	18619	25	0	1000	00:02.0

;

;   COMMAND QUALIFIERS

;   BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS$:MAKNMB/OBJ=OBJ$:MAKNMB MSRC$:MAKNMB/UPDATE=(ENH$:MAKNMB)

; Size: 443 code + 18 data bytes
; Run Time: 00:15.7
; Elapsed Time: 00:33.1
; Lines/CPU Min: 5694
; Lexemes/CPU-Min: 21183
; Memory Used: 176 pages
; Compilation Complete

PMS
LIS

QUOTAUTIL
LIS

MAKPTR
LIS

MATCHNAME
LIS

MPWIND
LIS

LOCKDB
LIS

LOCKERS
LIS

MAKACC
LIS

PARSNM
LIS

MAPVBN
LIS

IODONE
LIS

LOCKDN
LIS

MODIFY
LIS

MOUNT
LIS

NXTHDR
LIS

MAKNMB
LIS

MAKSTR
LIS